**IEA Sopris Equestrian Team Benefit Horse Show**

August 7, 2021

Strang Ranch – 393 CR 102, Carbondale, CO 81623

**Entries:** Enter online at www.CWHJA.com under events using www.horseshowtime.com. \*\*Online entries close midnight Thursday Aug 5th\*\*

$15.00 per class

$10.00 Nonmember fee

$10 per entry office fee

$25.00 paper fee for entries on day of show

$15 EMT fee - per rider

**Judge:** Sarah Watson, Denver

**Schooling:** 1pm-5pm Friday, Aug 6th Pay $30 to Strang Ranch at time of schooling.

**Stabling:** Must call to reserve. 970-963-2319. Payable to Strang Ranch.

**Attire:** Proper show attire required. USAE-approved hard hat and boots with heels required for all riders when mounted.

**Rules:** USEF rules apply in all instances except where specifically covered by CWHJA or CHJA. Championships awarded to all divisions with three or more classes in the division.

**Dogs:** NOT ALLOWED!!!!! Except for service dogs.

**Saturday 8:00 AM**

1. Warm Up hunter (unjudged)
2. \*Schooling Hunter course I   18”-2’
3. \*Schooling Hunter course II
4. \*Schooling Hunter Under Saddle
5. \*Puddle Jumpers, Sec V.1 (opt time)   2’
6. \*Puddle Jumpers, Sec v.1
7. Baby Green Hunter course I 2’-2’3”
8. Baby Green Hunter course II
9. Long/Rusty Equitation, course I
10. Long/Rusty Equitation, course II
11. Baby Green Hunter under saddle
12. Long/Rusty Equitation on the flat
13. Pony Hunter course I 2’-2’3” or 2’9”
14. Pony Handy Hunter
15. CWHJA Pony Medal
16. Pony Hunter under saddle
17. Evergreen Hunter – Course I     2’3” -2’6”
18. Evergreen Hunter - Handy Hunter
19. Limit Equitation over fences
20. Evergreen Hunter under saddle
21. Limit Equitation on the flat
22. \*Schooling Jumper, sec V.1       2’-3”-2’6”
23. \*Schooling Jumper table II.2b
24. Level 1 Jumper, table II,2b.           2’6”-2’9”
25. Level 1 Jumper, table II, 2c
26. Children’s/AA Jumper, table II, 2b    2’9”
27. \*Gamblers Choice sec 1           2’9”
28. Low Hunter, course I         2’9”
29. Low Handy Hunter
30. CWHJA Ch/AA Medal
31. Low Hunter under saddle
32. Open High/Low Hunter, course I       2’9”-3’ or
33. Open High/Low Handy Hunter            3’-3’3”
34. CWHJA Jr/Am Medal
35. Open High/Low Hunter under saddle
36. Level 2 Jumper, table II,2b                 2’9”-3’
37. Level 2 Jumper, table II,2c
38. \*Gamblers Choice sec 2               2’9-3’
39. Level 3 Jumper, table II,2b                 3’-3’3”
40. Level 3 Jumper, table II,2c
41. \*Gamblers Choice Sec 3
42. Level 4 Jumper, table II, 2b            3’3”-3’6”
43. Level 4 Jumper, table II, 2c

Course Change, Water and Drag

 (not to start before 1 PM)

1. Flower Power Equitation on the Flat
2. Flower Power Hunter Hack
3. Flower Power Equitation Over Fences
4. Warm up Hunter (unjudged)
5. Pre-Beginner Equitation on the Flat
6. Pre-Beginner Equitation – Course I
7. Pre-Beginner Equitation – Course II
8. Beginner Rider Hunter – Course I
9. Beginner Rider Hunter – Course II
10. Beginner Rider Equitation Over Fences
11. Beginner Rider Equitation on the Flat

\*Not recognized by CWHJA

***FLOWER POWER****: Riders can trot or canter the courses. Cross entry with pre-beginners is allowed. Entry-level division judging rider on position, control and attitude. Cantering will not be penalized in the jumping portion. No-judge is NOT allowed on the flat but is allowed over fences at horse show management's discretion*

***PRE BEGINNER EQUITATION****: Open to junior and amateur riders who have never shown higher than 2’0”. May cross -enter into beginner division.*

***BEGINNER******RIDER****: A beginner has never won three classes over fences in the same show season, and has never shown in a class with jumps exceeding 2’6”. This division will be split by age if entries warrant.*

***\*SCHOOLING HUNTER****: Open to all riders and horses in the beginning of their show careers. NOT RECOGNIZED BY CWHJA*

***PONY HUNTER:*** *Open to all ponies ridden by junior exhibitors. May jump either height offered, but must jump same height throughout this show* ***PONY EQUITATION****: Open to all junior riders mounted on ponies*

***LONG/RUSTY STIRRUP EQUITATION****: Courses will be set at 2’0 - 2’3”. No rider who has competed over 2’6” is eligible for this division. Open to horses/ponies ridden by adult amateur riders. The same horse/rider combination may not cross -entered into classes 2’6” or higher at the same show.*

***LOW CHILDREN’S/AA HUNTER****: This division will not be split by age. Open to horses or ponies shown by junior & amateur riders. Riders may not show higher that 2’6” at the same show .*

***LIMIT******EQUITATION****: Open to junior and amateur riders who have never won six blue ribbons over fences in equitation, and who have not shown over fences exceeding 3’ within the last 10 years*

***BABY GREEN HUNTER****: Open to horses who have not won three classes over fences in the same show season and have never shown higher than 2’6”.* ***EVERGREEN HUNTER****: Open to horses and ponies. Fences 2’6”*  
***OPEN HIGH/LOW HUNTER****: Same as High/Low Junior/Amateur Hunters, but open to all riders.*  
***JUMPER CLASSES****: Children’s/AA Jumpers is open to Junior and Amateur riders only. A horse rider combination may only span three levels at any given horse show.*  
***CHILDREN’S / ADULT AMATEUR MEDAL*** *2’9″. Riders competing in this medal may not compete in the High/Low Junior/ Amateur Medal class at the  
same horse show. This class will be split by age (17 and under, 18 and older) provided there are four (4) competitors in each age group.*

***HIGH/LOW JUNIOR/AMATEUR MEDAL*** *2’9″- 3’0” or 3’0″- 3’3″. Riders may ride at either height Riders competing in this medal may not compete in the Children’s/Adult Amateur Medal at the same horse show. Will not be split by age.*

***\*Gambler's Choice -*** *Class to be run at each fence height and pinned as one class. Riders must enter the Gamblers in the highest fence height division they show in. Each fence on course is assigned a point value. Rider can jump the jumps in any order that want to accumulate as many points as possible in the 60 second time allowed. Refusals do not take away points. Riders may only jump each jump twice. If a jump is knockdown, the points do not count and the rider cannot jump it again. Time begins and ends when the rider crosses the timers. After 60 second round, rider has the option to jump the “Gambler’s” fence. This is the highest jump on course and worth the most points. If the rider clears it, the points will be added to their total. If it is knocked down, the points are subtracted from the rider’s total. Rider with the*

*most points wins!*

*\*Not recognized by CWHJA* 